HOBBIES MOTOR RACE

INSTRUCTIONS HOW TO PLAY THE GAME

For two, three or four players. Use a die to see the number thrown, and drive the motor car forward along the selected road that number of miles. Each mark counts one forward, the dice being used by each player in turn. Each can select his own route to travel, but all must go to London. A stop must be made at Sheffield, Manchester and Doncaster by turning up the exact throw of the dice to carry to those towns. The same applies to London. The winner must reach London's End by an exact throw on to 85. The cars are set with their front edge touching the six-inch mark on the road. A motor arriving on any of the towns marked is assumed to stop for refreshments and must miss a turn.

Wood required for making up the Race.
2 Pieces 3/16in. Plywood
15 in. by 10 in.
4 Strips 15 in. long (1 in. by 1 in.)

Note:
Extra copies of this design may be obtained from Hobbies Ltd.

Pedro López Rodríguez 2006
www.fineacrolsaw.com